Game Design Document

Fill up the following document

1. Write the title of your projet

BLACK PEARL

1. What is the goal of the game?

Goal is to

TO deafet the king and collect black pearl and take revenge of our father’s death in game

1. Write a brief story of your game.
2. Once upon a time there was a great pirate named jack sparrow
3. And a king name Alexzander the great king of Chicago. jack and Alex became allies and as time passed they became best friends
4. Ounces Alex wanted to trade all his riches with jack in returned of his precious black pearl (gem)
5. Jack agreed and came to his kingdom where Alex cunningly betrayed(kill) him and stole his black pearl
6. After many years passed alex fort was attacked it was nonother then jack’s daughter Aurora wanted the revenge of his father’s death and black pearl

Back

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | King fort | Can active protective sheild when comanded |
| 2 | cannon | Shot cannon boll when comanded |
| 3 | Ships | They have to defend them selves |
| 4 | the main ship called the dark lord | This ship can attack back |
| 5 | THERE ARE TWO OPTION THEN ONLY THIS WILL CONCIDER  AS NPC,PC |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

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| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | King fort | Can active protective sheild when comanded |
| 2 | cannon | Shot cannon boll when comanded |
| 3 | Ships | They have to defend them selves |
| 4 | the main ship called the dark lord | This ship can attack back |
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| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once. 

How do you plan to make your game engaging?

TO MAKE IT ENGAGING I devloped two mode you can be both pirot and the king soit will engage the player